

AEIT 2020

Phuket, Thailand | January 10-12, 2020

GENERAL INFORMATION

TOPICS

Technological Issues in Education

- Apps for education
- Blended Learning
- Cloud Computing

Computer Supported Collaborative Work

- Collaborative Virtual Environments
- Virtual Learning Environments
- Social Media in Education

Educational Software and Serious Games

- Educational Software experiences
- 3D Applications and Virtual Reality
- Videos for Learning

2020 International Conference on Advances in Education and Information Technology will be held in Phuket, Thailand during January 10-12. The conference is organized by International Journal of Information and Education Technology. As a premier conference, AEIT aims to provide a good forum for scientists, researchers, engineers and industrial practitioners throughout the world to present and discuss the latest technology advancement as well as future directions and trends in education technology.

Educational Technology is the effective use of technological tools in learning. As a concept, it concerns an array of tools, such as media, machines and networking hardware, as well as considering underlying theoretical perspectives for their effective application.

IMPORTANT DATES

Submission Deadline	August 25, 2019
Acceptance Notification	September 20, 2019
Final Paper Submission	October 5, 2019
Registration Deadline	October 5, 2019
Conference Dates	January 10-12, 2020

CONTACT

- ✉ aeit@iacsitp.com
- ☎ 86-28-86512185
(Working Hour: GMT
10:00AM-5:00PM)
- 🌐 <http://www.aeit.net>

PUBLICATION

Submissions will be reviewed by both the conference committees and IJiet editorial board, and accepted papers will be published in the *International Journal of Information and Education Technology* as a special issue, which will be indexed by **Scopus (Since 2019)**, EI(INSPEC, IET), Electronic Journals Library, Google Scholar, Crossref, etc.

SUBMISSION METHODS

Electronic submission system: <http://www.easychair.org/conferences/?conf=aeit2020>
Contact e-mail box: aeit@iacsitp.com